



**JOONDALUP NETBALL ASSOCIATION**

# **Game Management Handbook For Competition**

**Reviewed March 2025**



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## 1. GENERAL COMPETITION STRUCTURE

- a) Joondalup Netball Association (JNA) conducts interclub competitions for winter and spring. Both competitions shall consist of the following registration types provided there is enough teams registered for each competition.
  - NetSetGo
  - Junior
  - Senior
  - Mixed 17&U
  - Mixed Seniors • No Limits
- b) JNA caters for people of all ages, abilities, gender, and backgrounds, in the most appropriate manner possible. JNA encourages proactive behaviours that make each person feel welcome within the association.
- c) Winter competitions are planned to be played over three (3) days – Saturday, Monday and Tuesday afternoon/evening.
- d) Spring competitions are planned to be played over two (2) days – Monday and Tuesday afternoon/evenings

**\*Game times and dates are subject to change each year depending on team nominations.**

## 2. POLICIES AND PROCEDURES FOR JNA COMPETITION (JNA Policies & Procedures reviewed and revised annually)

- a) ALL CLUBS AND TEAMS please read carefully and ensure that your coaches, managers, players, parents, and spectators are fully aware of these regulations.
- b) All Joondalup Netball Association (JNA) competitions are played under the World Netball Official Rules of Netball 2024 – except in circumstances indicated in the “Game Management Handbook For Competition”. (Refer to JNA website for changes and updates during the season)

## 3. AFFILIATION

Clubs & Independent Teams applying to affiliate at JNA shall:

- a) Complete the Club & team affiliation form, including other forms as requested, and return them to the JNA Head Office by the date stipulated.
- b) Pay the JNA Club Affiliation Fee.
- c) Agree to abide by the Constitution, By-Laws, Policies & Procedures and Code of Conduct/Behaviour of JNA, and to ensure that their members do the same. (Refer to JNA website – Policies & Guidelines).

## 4. CANCELLATION AND/OR ABANDONMENT OF GAMES

- i. Decisions to cancel or abandon games are made by two (2) or more decision makers, which may be the JNA Senior Convener, Competition Coordinator, Association Umpire Development Officer (AUDO) and/or Board Member in consultation with each other (unless unavailable) **may** cancel a game or games if:
  - a) There is a forecast from the Bureau of Meteorology (BOM) for severe weather prior to the games
  - b) There is a threat from lightning, or the weather becomes severe before or during a game (e.g., Hail)
  - c) The surface of the court/s are damaged in any way or deemed to be unsafe for play
  - d) For any other reason that may lead to player safety being compromised

- ii. JNA cancels games prior to the commencement of match day.  
The nominated JNA Convener will contact each nominated club contact (as per club contact list provided at registration day), via text message to their mobiles, by 3pm of that match day for the Monday or Tuesday night competition (refer to note below re: Saturday competition) and based on information from the Bureau of Meteorology. It is the responsibility of the club, or team contact, to advise all the team/s members. All cancelled games advised by JNA (as per above) will be deemed as a draw. Note: The Saturday competition will be assessed on a game-by-game basis.
- iii. POSTPONEMENT OF GAMES  
Games may be rescheduled within reason and will be at the discretion of the JNA Board. If Monday or Tuesday night games are cancelled, then fixtures may be postponed to an agreed night. If the postponed games are cancelled again on the agreed night, then the games will be deemed as draws. If a team cannot attend the rescheduled game, it will be a zero-scoring game by that team and no fines will be imposed. Games **may** be rescheduled at the discretion of the JNA Board. (Refer to “Finals – No. ii” for information on postponement of games during the finals series & also to separate section in this document titled “FINALS”.)
- iv. JNA CANCELS games on match day. If cancelled, prior to half time break – No points – No score. Scoresheet to be completed and handed in. Will be considered a qualifying game for those registered players on the team list, as per scoresheet.
- v. ABANDONMENT prior to half time  
If both teams agree to abandon a game due to weather (both teams are to be in attendance and in agreeance), prior to half time break – No points – No score. Must advise match office immediately, or JNA Convener. Scoresheet to be completed and handed in. Will be considered a qualifying game for those registered players on the team list, as per scoresheet.
- vi. JNA CANCELS games on match day  
If cancelled, during, or after, half time break – Points awarded as a win, loss, or draw in accordance with score at the time of cancellation (i.e., scores stand). Scoresheet to be completed and handed in. This will be considered a qualifying game for those registered players on the team list, as per scoresheet.
- vii. ABANDONMENT during or after half time  
If both teams agree to abandon a game due to weather (both teams are to be in attendance and in agreeance), during, or after, half time break – Points awarded as a win, loss, or draw in accordance with score at the time of cancellation (i.e., scores stand). Must advise match office immediately, or JNA Convener. Scoresheet to be completed and handed in. This will be considered a qualifying game for those registered players on the team list, as per scoresheet.
- viii. FORFEIT by one team prior to the start of the game  
If on the day due to weather – both teams must be present and the forfeiting team must advise Match Office - SCORESHEET MUST BE COMPLETED & RETURNED TO MATCH OFFICE – Forfeit penalties apply, no fine if due to weather (forfeiting team to pay both umpires). Not considered a qualifying game for players on forfeiting team.
- ix. FORFEIT by one team during a game  
If forfeit due to weather – No fine imposed but penalties as per “Forfeited game” on JNA Fines Table. Both teams must be present, and the forfeiting team must advise Match Office - SCORESHEET MUST BE COMPLETED & RETURNED TO MATCH OFFICE – forfeiting team to pay both umpires. Not considered a qualifying game for players on forfeiting team.
- x. EXTREME WEATHER POLICY:  
Dangerous (Severe) Weather can include, but is not limited to, the following:

- a) Electrical storm: If the difference between a lightning strike and the associated thunder from that lightning strike is 30 seconds or less, all persons associated with the activity as players, officials, umpires or spectators shall immediately leave the grounds and seek shelter that is appropriate from a lightning strike.
- b) High winds: sustained winds of gale force (63 km/h) or wind gusts of 90km/h or more
- c) Hail storm
- d) Heavy rainfall which may cause flash flooding
- e) Extreme heat

JNA has a duty of care to cancel or postpone competition or training if there is a foreseeable risk to participants due to extreme weather conditions. JNA aligns with the [Netball Australia Junior Policy](#). Considerations when assessing hot weather or conditions should include:

- Competition or training involving young people should be cancelled if the ambient temperature reaches 34 degrees Celsius or above.
- Playing quarters may need to be shortened due to high temperatures/humidity.
- [Netball Australia Junior Sport Policy](#)
- [Netball WA Weather Policy](#)

xi. PROCESS

The process for consideration of delay or cancellation for all or any part of the competition shall be: Check the weather warnings via the BOM web sites as detailed below; checks to be made half hourly on BOM Website throughout competition day. Assessment to ascertain if dangerous weather conditions apply will be carried out utilizing the following tools:

- The Bureau of Meteorology weather warnings - <http://www.bom.gov.au/wa/>
- The Bureau of Meteorology radar - <http://www.bom.gov.au/products/IDR702.loop.shtml#skip>
- The Bureau of Meteorology Wind Doppler - <http://www.bom.gov.au/products/IDR701.loop.shtml#ski> • Department of Emergency Services - <https://www.emergency.wa.gov.au/>

## 5. COACHES

- i. For Coaches of Junior 11U, 12U, 13U, 15U, 18U and Open teams, both team's Coaches are to set up on the opposite side of the court to spectators. Coaches will be responsible for ensuring the two rolling sub spots are set up next to the transverse lines using the court plan issued to clubs and provided at the Match Office. The Coach cannot move up and down the side lines, or around the goal lines, or obstruct the pathway of umpires when play is in progress.
- ii. For Coaches of the Set & Go teams, Coaches will set up on opposite side of the courts. The Coach is permitted to walk along the side lines (refer to NSG Modified Rules Summary; available on the JNA website) for younger players to hear and respond to direction.
- iii. For Coaches of Set if there is an Assistant Coach, then they must not move along the side lines with the Coach but can help to direct play at the other end of the court from the Coach. Coach and Assistant Coach should not be directing the same players at the same time.
- iv. For Coaches of GO White, coaches are encouraged to remain stationary in the designated & marked area to get players ready for stationary coaching in 11U upwards. They should remain on opposite sides of the court as rolling sub set up is not required.
- v. For GO White, 11U, 12U, 13U, 15U, 18U and Open teams The Assistant Coach and Coach may not direct players at the same time to avoid confusion. If a team has an assistant coach, then both coaches are to remain in or beside the designated area.
- vi. Coaches should give positive coaching at all times.

- viii. All Coaches are to abide by the JNA Codes of Conduct/Behaviour and Netball Australia Member Protection Policy.
- ix. All Coaches who wish to coach at JNA are recommended to hold a current Netball Australia coach accreditation (a minimum of a Foundations accreditation, available online).

## 6. CODE OF BEHAVIOUR

It is the Club's, or Independent Team's, responsibility to ensure that their members and spectators are aware of and abide by the JNA Codes of Conduct/Behaviour. There is zero tolerance to any misconduct. Refer to JNA Website – Resources - Policies.

## 7. COMPETITIONS

### Winter

- i. Eligibility: In accordance with the Equal Opportunity Act 1984, athletes aged 12 years and under are treated equally. Male athletes turning 13 years or older in the current year may only register into a male or a mixed competition.
- ii. Each competition, being NSG, JUNIOR, SENIOR & NO LIMITS, shall be deemed separate competitions.
  - a) NSG 7U's, 8U's, 9U's & 10U's are in the Net Set Go Program.
  - b) 11U's to 18U's are in the Junior competition and Opens are in the Seniors competition.
  - c) Mixed 17U's are in the Junior competition and Mixed Opens are in the Seniors competition.
  - d) No Limits are a separate competition age from 12 and above
- iii. Players may play in more than one competition (excluding NSG) providing: -
  - a) They pay the fees applicable for each competition
  - b) That their club does not have a team in that competition (not applicable if wishing to play in a Mixed Competition - further paperwork may be required)
  - c) That they adhere to the minimum age requirements (e.g., a player in a team in the 15U & 18U Junior competition wishes to play in a team in the Opens competition can do so if their club does not have a team in the Open competition; they must also be turning, or have turned, a minimum of 15 years of age in the current year and they must pay the fees applicable for the Opens competition, as well as for the 15U & 18U competition). (Refer "Competitions – No. vi. Minimum Age Requirements")
- iv. Single Game Vouchers (SGV) – During Winter Season for Club & Independent Teams – for substitute players that are not affiliated with any other association under NWA for the current year. (also refer to No. vi. "Minimum Age Requirements").
  - a) A team may use a maximum of three (3) substitute players (using either SGV, SGF or players filling in from lower division from within their club) for any one game and only if needing to make up to a maximum of eight (8) players for that team in that game. Substitute players are required to pay the \$16 fee for a single game voucher to the match office 15 minutes prior to the commencement of the game and all relevant details must be provided for completion of the voucher (DOB, address etc.,).
  - b) A substitute player (using single game vouchers) may only fill in for a maximum of two (2) games for a team within grading rounds and another two (2) games for non-grading rounds within a season. If the player participates in any further games, they must pay full fees and register as a member of the team, but only if needing to make up to a maximum of eight (8) players for that team (Note: restrictions apply for registering of a new player – refer to "Registrations: No. 3"). The names of all players (PRINTED IN FULL) must be on the front of the scoresheet PRIOR TO the commencement of the match unless a fill in /SGV or SGF is called at late notice, in which case they

must have their names on the scoresheet prior to taking to court. Penalties may apply for non-compliance. A team may be disqualified if all their players' names, including any fill in players, are not completed at the front of the scoresheet.

- c) Substitute players, using SGV's, may fill in for multiple teams in the competition, and the same restrictions apply for each team as detailed in 7.iv. a and b.
  - d) Single Game Voucher players must take the court on the date of the voucher only.
  - e) Only registered (fully financial) players for that team are eligible to qualify for finals (also refer to "FINALS No.4(b)). A player & their club/team must complete the registration process and pay the appropriate fees prior to taking to court. Once fully registered, the player must take the court for a minimum of one (1) quarter per game for three (3) fixtured games in a season, to qualify for finals (also refer to "Registrations: No. iii).
  - f) Games played using a SGV, or SGF, are not included as a qualifying game for finals.
- v. Single Game Fee (SGF) – During Winter Season - substitute players that are affiliated with NWA for the current year, **but not with JNA.**
- a) If a player is affiliated at another association with NWA for the current year, they are only required to pay a JNA SGF of \$10, which is to be paid to the Match Office prior to the player taking to court.
  - b) The scoresheet is to be completed accordingly (front & back) prior to the player taking to court.
  - c) A team may use a maximum of three (3) substitute players (using either SGV, SGF or players filling in from lower division from within a club) for any one game and only if needing to make up to a maximum of eight (8) players for that team in that game.
  - d) A substitute player (paying a JNA SGF) may only fill in for a maximum of two (2) games for a team within grading rounds and another two (2) games for non-grading rounds within a season. (Refer to note in "SGV - Winter Season" above). No SGV is to be issued. (Also refer to "Fill in Players or Interchange of Players between divisions & Minimum Age Requirements")
- vi. Fill in players, SGF and SGV players not taken to court:  
If fill in players from within a club or who have paid for a SGF or SGV are present as substitutions, but do not take to court in a game, these games will not qualify for the maximum times that player may fill in for any one team. The names of all players must be on the front of the scoresheet PRIOR TO the commencement of the match, unless a fill in / SGV or SGF is called at late notice, in which case they must have their names on the scoresheet prior to taking to court.
- vii. Minimum & Maximum Age Requirements:
- a) SET 7&U's – a player must be turning, or have turned, 7 years of age in the current year to be eligible to participate.
  - b) 7&U – 12&U players can only play up one (1) year above their registered age grouping.
  - c) Minimum age for the Junior 15U, 18U and Mixed 17U competitions – players need to be turning, or have turned, 13 years of age in the current year.
  - d) Maximum age for the Junior 15U is turning or turned 15 yrs and for 18U, is turning or turned 18yrs. Mixed 17U is turning or turned 17yrs.
  - e) Minimum age for Open and Mixed Open Competition - players need to be turning, or have turned, 15 years of age in the current year, except for Opens Social and/or Opens 35+ Competitions. (Refer to "JNA Guidelines for Opens Social and/or Opens 35+ Competitions" - available on the website)
  - f) Exceptions to minimum & maximum age requirements may be made at JNA Board discretion to encourage participation if the request is deemed necessary and fair in the context of that competition.


### Spring

Refer to points i, ii, iii & vii of Winter Competition above viii. SGV - Spring Season-- substitute players that are not affiliated with NWA for the current year;



- a) A \$16 fee for a non-affiliated player filling in for all teams using a SGV, must be paid 15 minutes prior to the commencement of the game and the front & back of the scoresheet is to be completed accordingly.
  - b) A team can use a maximum of three (3) substitute players (using either SGV, SGF or players filling in from lower division from within a club) for any one game and only if needing to make up to a maximum of eight (8) players for that team in that game.
  - c) A substitute player (using an SGV) may only fill in for a maximum of three (3) games for a team within a season. There will not be SGV's issued for the final fixtured game of the Spring competition. (Refer to "SGV – Winter season" for further restrictions on use of SGV substitute players and "Minimum Age Requirements" for each competition e.g., minimum of 15yrs for Opens Competition).
- ix. Single Game Fee - Spring Season - substitute players that are affiliated with NWA for the current year, but not with JNA:
- a) If a player is affiliated at another association with NWA for the current year, then they are only required to pay a JNA single game fee of \$10.
  - b) The scoresheet is to be completed accordingly (front & back).
  - c) A team can use a maximum of three (3) substitute players (using either SGV, SGF or players filling in from lower division from within a club) for any one game and only if needing to make up to a maximum of eight (8) players for that team in that game.
  - d) A substitute player (paying JNA single game fee) may only fill in for a maximum of three (3) games for a team within a season. There will not be single game payments accepted for the final fixtured game of the Spring competition. (Refer to note in "SGV - Winter Season" above). No SGV is to be issued.
- (Also refer to "Fill in Players or Interchange of Players between divisions, including for Spring season-point no. v" and "Minimum Age Requirements" e.g., minimum of 15yrs for Opens Competition)
- x. Fill in players, SGF and SGV players not taken to court:  
The names of all players (PRINTED IN FULL) must be on the front of the scoresheet PRIOR TO the commencement of the match, unless a fill in / SGV or SGF is called at late notice, in which case they must have their names on the scoresheet prior to taking to court.

### Association Championships

- xi. **Eligibility of players for selection for the Association Championships (FTG&P)** – Refer to "JNA Association Championships Policy & Procedures" document on the JNA website – Resources Policies.  
Note: Association championship fees do not include registration fees for JNA Competition &/or NWA affiliation fee.

## 8. DISQUALIFIED GAMES

- i. Once a team has been disqualified by an umpire or JNA official, during a match, then the match must stop immediately and will not be allowed to continue (refer to "Fines Table" for reasons & penalties/fines for disqualification).
- ii. If a team is disqualified during, or after a game, as a result of penalty incurred (Refer to "Fines Table" for more information on fines & penalties), then the disqualifying team will receive NO points and NO score. The opposing team will receive points as a Win and the score stands (either as at the time of disqualification – if during the game, or as at the end of the game). The game is not considered a qualifying game for the disqualified team members. Scoresheets must be completed in full and handed into the Match Office immediately after the game.

## 9. FAILURE TO TAKE THE COURT

- i. There will be no grace given for late teams or players (fines and penalties will apply).

- ii. All matches shall start at the designated time which will be initiated by the match umpires. Where necessary, a JNA official shall supervise where games are running over time, or start late, to ensure the following matches are not delayed.
- iii. Where one team has less than 5 players (and therefore unable to take the court) the timekeeper shall start the timer under the direction of the umpires. A penalty of 1 goal shall be awarded against this team for every minute they have less than 5 players on court. The opposing team shall be on court and ready to play. Scorer & Timekeeper to be in their allotted area. When there are 5 players or more on court and ready to play, the match will commence on the umpire's whistle. The timer will not be reset.
- iv. If at the end of the 1<sup>st</sup> quarter or at the discretion of both teams/clubs, there are insufficient players (i.e., less than 5) on court and ready to play, the match shall be forfeited and the offending team will receive a fine of \$50.00 and are to pay both umpires their required fee. The completed and signed scoresheet must be returned to the match office. (Refer to "Fines Table – Ref. 8: Forfeiting a match")

## 10. FEES & FINES

### **(Fees & fines are to be paid to JNA via bank transfer before player/s, teams take the court)**

- i. A non-refundable affiliation fee must be paid by each club and/or independent team on registration day. Clubs and or independent teams must pay the full amount of the JNA fee on registration day along with the completed Club or Team Affiliation form. Refer to the JNA Fee Chart on the website.
- ii. Affiliation will not be accepted from clubs, or players, who have outstanding monies to JNA or Netball WA.
- iii. JNA invoices for fines are to be paid within 14 days of date of issue.  
**Note:** Players may not take the court if they are unfinancial and/or unregistered.
- iv. If any monies are not paid by the due date, the club shall be deemed unfinancial and no team from that club will be allowed to take the court until outstanding monies have been paid.
- v. All fees must be paid by NEW PLAYERS before they take to the court. Refer to Registration Section for payment requirements.

## 11. FILL IN PLAYERS (using same club lower division players)

- i. If a club enters two or more teams in a competition the following applies: (Also refer to "Competitions" section – Winter & Spring)  
Applies to Net, Set, Go (NSG) Juniors & Opens only (mixed included)  
This does not apply to Independent Teams. They must use fill in players from outside the Association.  
(Refer to "Competitions – Use of SGV & SGF for substitute players)
- ii. A club may use a player from a lower division to fill in for a higher division team within their own club, two times for that team during the grading rounds and another two times only in non-grading rounds within winter season. In Spring season the fill in is able to play three times only within the season. (please also refer to "Minimum Age Requirements" in the "Competitions" section e.g., minimum of 15yrs for Opens Competition).  
On the fifth (5<sup>th</sup>) time of playing up / filling in for the same team for Winter and the fourth (4<sup>th</sup>) time for the same team in Spring, the player will be considered a member of that higher division team. The Club must send a Team Amendment Form to the Head Office. Note: The player MUST remain in the higher division team for the remainder of the season and is not to return to play with the original team. Failure to comply will incur a penalty, resulting in the team being disqualified, and a fine (refer to "Fines Table: Ref. 3").

The club must complete the appropriate amendment registration forms, including paying any fees that may be owing due to the player transferring to that team, and forward to the JNA Head office, prior to the player taking to court with the higher graded team.

- a) A team may only use a maximum of (3) three fill in players per game (using either SGV, SGF or players filling in from lower division from within a club), to make up a maximum of eight players.
  - b) The names of all players (PRINTED IN FULL) must be on the front of the scoresheet PRIOR TO the commencement of the match unless a fill in / SGV or SGF is called at late notice, in which case they must have their names on the scoresheet prior to taking to court. (Refer to “Competitions” - SGV or Single Game Fee substitute players; maximum three (3) per game per team & also section on fill ins during Spring for clubs only). (Refer also to “JNA Guidelines for Opens Social and/or Opens 35+ Competitions” & “Guidelines for JNA Mixed Competition” - available on the website)
- iii. Players MAY NOT transfer to, or fill in for, a lower division team or to another team within the same division, unless permission is granted in writing from JNA Board. Players cannot play across teams and/or a club in the same division/age group (excluding Set & Go), unless permission is granted in writing from JNA board.
- iv. Fill in players that are not affiliated with any other association under Netball WA are to be issued a Single Game Voucher (SGV) at a cost of \$16, prior to taking court. If a player is affiliated with NWA at another association for the current year, then they are only required to pay a JNA single game fee (SGF) of \$10, to be paid prior to the player taking court, and no SGV is to be issued. (Also refer to “Competition” – “SGV’s”)
- v. Use of fill in players during Spring season for 7U to Opens & Mixed Competitions from same Club (this does NOT include Independent Teams):  
If a player that was registered for the WINTER competition with a club for the current year, but did not register with that same club for the SPRING competition at JNA for the same year, then they may “fill in” for a team in their club during the spring competition of the same year; providing it makes up to a maximum of eight (8) players for that team and they may only fill in for a maximum of three (3) games for that team during the spring season. A team may only use a maximum of three (3) fill-in players per game. A JNA single game fee of \$10.00 is to be paid to the match office prior to the player taking court and the front & back of the scoresheet must be completed accordingly.
- a) Fill in players (as above i.e., not registered for spring) are not permitted in the last one (1) fixtured game of the Spring competition.
  - b) Only players registered for spring, and from a lower division in the same club, may fill in by playing up throughout the spring season, including the last fixtured game.  
(Restrictions apply – also refer to “Fill in Players & Interchange of Players” & “Minimum Age Requirements” for further restrictions on use of fill in players.)  
(Refer also to “JNA Guidelines for Opens Social and/or Opens 35+ Competitions” & “JNA Guidelines for Mixed Competition” - available on the website)
- vi. Scoresheets must be completed correctly showing the names of the fill in players both on the front and the back of the scoresheet. Penalties may apply for non-compliance. A team may be disqualified if all their players’ names, including any fill in players, are not completed at the front of the scoresheet.
- vii. Fill in players for Finals games.  
(Refer to “FINALS: No. iv - b”). Note: Refer to “Fines Table” for penalties and fines incurred for playing an ineligible or unfinancial player.

## 12. FINALS

- i. Finals shall be played in the Winter Juniors (12U, 13U, 15U & 18U) and Open competitions.  
(No finals played for Opens Social, Opens 35+ & Mixed Competitions)

- ii. All finals must be played at the time, date and venue specified by JNA. Teams will be notified of the time, date and venue for finals and the information will also be available on the JNA website. If a fixtured final is cancelled, at any time for any reason, the fixtured final will be rescheduled and played on the Wednesday night of the same week. If any teams are unable to play on the rescheduled date it will be seen as a forfeit by that team
- iii. All teams playing in finals must be available to play in all finals.
- iv. Eligibility to play in Finals:
  - a) A player must be fully registered and financial and have played a minimum of (1) quarter per game for three (3) fixtured games for that same team (Refer to (b)(1) below).
  - b) Should a team field an unqualified player, the match shall be stopped and awarded to the opposing team. The offending team shall incur a fine of \$100 (Refer to “Fines Table – Ref. No 4”).
    - 1. Only registered players for that team are eligible to qualify for finals (Also refer to “FINALS: No. (c)(5) for permit to use a fill in player for Finals). A player & their club/team must complete the registration process and pay the appropriate fees prior to taking to court. The player must have played in three (3) fixtured games, as a registered player, to qualify (Refer to note in “Competitions – iv. SGV”).  
Note: Any games played using a SGV or single game fee (SGF) are not included as a qualifying game for finals. Also refer to Scoresheets: No. (xi).
  - c) A Club which has a team short of player/s for Finals matches may bring up a player from a lower ranked team, subject to permit application approval by JNA Board and in accordance with the following conditions.
    - 1. If a team is left with less than 7 players for a finals game due to injury or illness only. A medical certificate is required to confirm inability to play on the date of the finals game.
    - 2. A maximum of two (2) fill in players permitted per finals game, to make up to a total of seven (7) players for the game. A separate permit application form is required for each fill in player. (Note: The permit will only cover ONE finals game)
    - 3. Fill in players must be from within the same club and from a lower division. Fill in players must have played for a minimum of three (3) fixtured games with their registered team to be permitted to fill in for a higher division team in a finals game.
    - 4. Players that have participated in WANL and/or a NWA State Team are not eligible to fill in for a finals game.
    - 5. A “Finals Permit Application” form must be completed (one form per fill in player per finals game) and the Club President and/or Independent Team Contact is to advise JNA President via phone call, and the “Finals Permit Application” form/s are to be forwarded to the JNA Head Office, JNA President and Match Office, along with a medical certificate, by no later than four (4) hours prior to the commencement of the allocated finals game time being played on that day. The “Finals Permit Application” form is available on the JNA website – Resources 📄Forms. (Note: Penalties will apply if a player should play up without Permit approval or if the above conditions are not adhered to – refer to “Fines Table – Ref. No. 4”) \* Exemptions may apply.
    - 6. Please note: No Single Game Vouchers (SGV) are to be used in any finals matches.
- v. There will be no finals for the 7U’S – 11U’S, Opens Social, Opens 35+ and Mixed divisions in either Winter or Spring seasons, or for Junior (12U’s, 13U’S, 15U’s & 18U’S,) and Open competitions during the Spring season only. The team with the highest points in the Junior 11U’s winter season will be deemed top of the ladder in Winter (No ladders will be kept for NSG 7U’s to 10U’s). In the event of teams being on equal points the ladder leader will be determined by goal percentage (that is goals scored for divided by goals scored against multiplied by 100)
- vi. Should a draw result in a finals game the following shall apply:

- a) If scores are level at the end of the playing time, there shall be a four (4) minute break. Teams shall change ends and substitutions and/or team changes may be made.
  - b) Extra time consists of two halves of equal length, not exceeding seven (7) minutes each, with a halftime interval of 1 minute. Teams change ends at half time and substitutions and/or team changes may be made.
  - c) In the event of a draw remaining at the end of extra time, play will continue until one team leads by two goals.
- vii. Scoresheet infringements during a finals game: If a scoresheet is not completed correctly (according to JNA Game Management Handbook) and prior to the commencement of the finals game, the offending team will be disqualified.  
(Refer to “Disqualified Games”, “Scoresheets – No. (xi) & “Fines Table – Ref. 10 (iii))

## 13. FINES TABLE

### (Refer to Appendixes Page)

All fines are to be paid 14 days from date of invoice being issued to the club or independent team. If the fine remains unpaid, the club - offending player/s, umpire and/or team will not be allowed to participate in any further games until the fine is paid. Fines imposed in the lead up to any final’s matches must be paid prior to taking the court for any finals match. Clubs (or if an independent team, the Team Manager, or if an independent umpire) are accountable for the collection of fines incurred by their members. (Refer to JNA website for copies of the Code of Conduct/Behaviour and Communication Policies).

### Disputing a Fine

At times, Clubs/Independent Teams may choose to dispute a fine imposed on them. The club/independent team must pay the fine within the 14 days and lodge the dispute fine/s form. (one fine per form) with the JNA Head Office. The dispute will be reviewed by the JNA Board within one (1) week of receiving the dispute form from the JNA Head Office.

- If the JNA Board overturn the fine, a letter with the decision and refund will be issued to the club and or independent team.
- If the JNA Board’s is to uphold the fine/s, a letter will be issued to the Club/Independent teams with decision.

*The JNA Board decision is final and no further correspondence will be entered into.*

The “Fines Dispute Form” form is available on the JNA website – Resources - Forms

## 14. FIRST AID

Each team is required to provide their own First Aid Kit (including ice packs). JNA does not provide first aid services, however, a wheelchair and limited first aid (including ice packs for a fee) are available from the JNA Match Office, or HBF Arena reception.

## 15. FORFEITS

### (Refer to Fines Table – Appendixes Page)

- i. A Team intending to forfeit a match must
  - a) Notify JNA by sending a TEXT advising full name/team name/Age Group/Division to the Match Office mobile (0478 840 636 for texts only) and

- b) Notify the opposing team by contacting the Club contact person/s as per the contact information on the JNA Website – “Contacts” – “Club Contacts”, and must receive a response. c) Notify umpires
- c) Written notification to the JNA Head Office (email: [joondalupnetball@bigpond.com](mailto:joondalupnetball@bigpond.com)) and Match Office (email: [joondalupnetballmo@outlook.com](mailto:joondalupnetballmo@outlook.com)) with a copy of the Forfeit Form. The forfeiting team must complete the FORFEIT FORM which is available from the JNA website.

### Winter:

- ii. The forfeit notification must be given by the forfeiting team (as per point 15 (i) above) and must be received at JNA by no later than **12pm on the Friday** prior to the Saturday games, or **2pm on a Monday** for that Monday’s games. If the minimum notice is not given, then the forfeiting team will be penalised as per Forfeit information on the “Fines Table – Ref. No. 8”). The non-forfeiting team will receive points (equivalent to a win) and 15 goals. The monetary fine will not be imposed if the forfeiting team gives notice in accordance with the times above, but penalties will stand.

### Spring:

- iii. Any team intending to forfeit a Spring match must have the club notify JNA, as per point i above, no later than **12pm** on the Monday for Monday games and **12pm** on the Tuesday for Tuesday games. If the minimum notice is not given, then the forfeiting team will be penalised as per Forfeit information on the “Fines Table – Ref. No. 8”). The non-forfeiting team will receive points (equivalent to a win) and 15 goals. The monetary fine will not be imposed if the forfeiting team gives notice in accordance with the times above, but penalties will stand.
- iv. Where teams provide their own umpires, it is their responsibility to notify their umpire.
- v. All players registered in the non-forfeiting team will be recorded in PlayHQ as having played that game. Players of the forfeiting team, which is declared the losing team, **shall not be deemed as having played**.
- vi. In the event of a team forfeiting two (2) consecutive matches, the team shall show just cause to the JNA Board for such forfeiture. Penalty at the discretion of the Grading Committee.
- vii. Game postponements – refer to “Postponement of Games” in “Cancellation/Abandonment of games”.

## 16. GRADING

- i. Teams may be graded into divisions by the JNA Grading Committee, as per JNA Grading Guidelines, and this will be based on ability. Teams must play in the division that they are graded/regraded. ii. WINTER: After the first round of fixtures, being the grading round, all teams in the 11U to Opens competition are required to complete the “Regrade Request Form” (available on the JNA website) and submit to their clubs by the required date. All teams are to submit a form even if a team wishes to remain in the same division (they must complete the form stating this). All requests will be considered, but the regrade will be decided in accordance with the JNA Grading Guidelines.
  - a) No further requests will be considered after the regrade is complete
  - b) Regrading may require a change of time slots for either the Saturday or Monday competitions (or possibly even a change in the game day e.g., from Saturday 13U’s to Monday 15U & 18U’s). Once regrading is completed, no further changes will be made, unless the Grading Committee deems it necessary. (Refer to “JNA Grading Guidelines” on the website)
- iii. SPRING:  
The Grading Committee will decide if grading will occur in the Spring Season.



## 17. GROUNDS & FACILITIES

- i. JNA promotes the Smoke Free WA message and all areas within HBF Arena Joondalup precinct (including hard courts, grassed areas and walkways are SMOKE & VAPE FREE).  
All spectators are asked to refrain from smoking, vaping, or the use of any smoking paraphernalia within the HBF Arena Joondalup complex.
- ii. All JNA members must adhere to all policies and regulations set by VenuesWest.
- iii. All litter should be placed in the bins provided. A cleaning fee may be levied to the Association by HBF Arena Joondalup.
- iv. Spectators are to watch the games from the grassed areas behind the green court perimeter's (excluding behind the goal posts on courts 1, 3, 4, 9, 11 & 12). Please do not stand on the court perimeters (except on Court 7, where there is a designated spectator area). Refer to court plan on JNA Website.
- v. Two chairs, for the match officials only (scorer and timer), will be supplied for each court on game day. It is the responsibility of the two teams playing on each court at the first and last time slots to place or remove the chairs accordingly. These can be located in the shed on the far right of the match office.
- vi. Consumption of alcohol is not permitted on or around the netball courts, ovals, pathways, car parks or within the roadwork network of the HBF Arena Joondalup. Members and guests of our Clubs (including visiting sporting teams and their supporters) are not allowed to bring their own alcohol onto the HBF Arena Joondalup grounds—it is an offence to do so under the Liquor Control Regulations Act.
- vii. NO pets, e-scooters, scooters, skates, skateboards, or similar are permitted on or around the courts at any time.
- viii. UMBRELLAS: In the interests of safety for both players and umpires, umbrellas are not permitted near or around the courts (i.e., on the hard-surfaced areas). Temporary Rain Shelter “pods” are available for scorers and timers from the match office on request.

## 18. INJURY TIME – Including Blood Policy, Injury and/or Illness

### **(Refer to Official Rules of Netball 2020, Rule 9.3)**

- i. The umpires hold time for blood when noticed, or for injury/illness, when requested by an on-court player (in extreme circumstances the umpires may hold time without a request being made).
- ii. The player concerned must leave the court within 30 seconds and receive any treatment off the court. The timekeepers advise the umpires when 10 seconds remain.
- iii. Only primary care person/s is permitted on the court to assess the player's medical condition and to assist the player from the court.
- iv. In the event that the primary care person/s advise the umpires that the player concerned cannot be removed safely within 30 seconds, the umpires will extend the time for the player to leave the court.
- v. The umpires may authorise other persons (including team officials) to assist the player to leave the court if needed.
- vi. Any blood on the ball or the court must be cleaned before play restarts and any blood-stained clothing replaced.
- vii. During the stoppage both teams may make substitutions and/or team changes, provided these are completed within the time allowed for the stoppage by the umpires.
- viii. If no substitution is made for the injured/ill player, or for a player who is bleeding, play may resume with the position left vacant. If the player is the Centre and no substitution is made, one player must move to play as Centre to allow the match to continue.
- ix. If the position is left vacant the player concerned or a substitute may subsequently, after advising the umpire, take the court immediately after one of the following:

- a) A goal has been scored (in this case the player or the substitute must play in the position left vacant).
- b) A stoppage for injury/illness or blood.
- c) An interval.

## 19. INSURANCE / INCIDENT REPORT FORMS

Included in the registration fee (paid to Netball WA) is a state-wide cover for affiliated members for non-Medicare expenses as a result of an injury received during a game played at JNA and also applicable during training sessions. For further details please contact Netball WA (9380 3700) or refer to website <https://www.howdengroup.com/au-en/netball-australia>. Link also available on JNA website. An Injury Form or Incident Report must be completed should an injury occur and forwarded to the JNA Head Office email address as soon as possible after the incident. The injury or incident must also be noted on the back of the game's scoresheet prior to handing in the scoresheet, or the insurance may be voided. (Forms available on the JNA website) Refer also to "Scoresheets - No. iv"

## 20. MATCHES

### Winter:

- i. Matches will start and stop on the umpire's whistle only.
- ii. All matches played in the Winter competition shall be individually timed (using an approved timing device) with time added if required (in accordance with the official rules of the game for injury, illness, or blood policy, refer Rule 9.3.1).
- iii. Matches played in the Winter GO White, Juniors 11U's, 12U's, 13U's, 15U's and 18U's, Mixed and Open Competitions will consist of 4 x 15-minute quarters with a 3-minute interval at  $\frac{1}{4}$ ,  $\frac{1}{2}$  &  $\frac{3}{4}$  time. The time taken during intervals may be shortened at the discretion of a Senior Convenor or the JNA Board. (Refer also to NSG Program Information – No. ii)

### Spring:

- iv. All Matches played in the Spring Competition will be centrally timed, however, the non-scoring team (2nd named team on fixtures) must still provide a Timekeeper to officiate and sit with the Scorer (refer to "Duties of Scorer & Timekeeper").
- v. Each Match (excluding NSG 7U's to 9U's) shall consist of 4 x 12-minute quarters, with a 3-minute interval at  $\frac{1}{4}$ ,  $\frac{1}{2}$  and  $\frac{3}{4}$  times. The time taken during intervals may be shortened at the discretion of a JNA official. (Refer also to NSG Program Information – No. ii)
- vi. NSG - GO Maroon, Silver, Gold & White:  
All players must be rotated evenly through all positions throughout Winter, playing at least two (2) positions in each game and for a maximum of two (2) quarters for each position. Rotation records held by JNA will be based on the official scorecard only. Penalties will apply. Refer to "Fines Table – No.15". a) 11U's & 12U's do not have to be rotated, but it is encouraged by the association for the development of the player.

## 21. MATCH POINTS

- i. No scoring or ladders kept for SET Maroon, Silver, Gold & White.
- ii. Scores will be recorded on scoresheets and PlayHQ but no ladders kept for GO Maroon, Silver, Gold & White. There will be no points awarded.
- iii. Junior 11U to Open divisions – two (2) points for a win, no points for a loss and one (1) point for a draw.
- iv. Forfeits – refer to section titled "Forfeits" and Fines Table Ref. No. 8: Penalty - Loss of 1 point & loss of goals scored



## 22. MISCONDUCT

The breaking of the rules and the use of any actions contrary to JNA Policies and Codes of Conduct, are not permitted.

(Refer to JNA website: <http://joondalupna.com.au/> for JNA Codes of Conduct/Behaviour)

- i. An umpire may penalise a team; including team officials (being Coach, Assistant Coach, Manager, Scorer, Timekeeper) and/or their spectators, in accordance with the Official Rules of Netball 2020, Rule 13, if they interfere with the umpires, players or game.
- ii. The Association has the right to penalise an offender for misconduct. Refer to “Fines Table”.
- iii. The Association reserves the right to terminate the membership of any player or official for a severe case of misconduct, or persistent misconduct, above that which is listed in the Fines Table.
- iv. The Association reserves the right to restrict the access of a spectator to the court and its surrounding areas in a severe case of misconduct, or persistent misconduct, as listed in the Fines Table.
- v. A disciplinary hearing may be called by the JNA Complaints Committee to decide if a penalty, and/or fine, will be imposed due to misconduct (refer to “Fines Table”).

Complaint Handling Process: (Refer to JNA Constitution on Website & Netball Australia Member Protection Policy)

## 23. NSG PROGRAM INFORMATION

(Refer also to “NetSetGo Modified Rules Summary” on JNA website – Resources 📄Policies.)

### NET – 5U’s & 6U’s

### SET - 7U’s & 8U’s

### GO - 9U’s & 10U’s

- i. The SET 7U’s & 8U’s and GO 9U’s & 10U’s competition is offered for those players turning 7yrs to 10yrs of age only in that year.
- ii. Timing
  - a) All matches in the SET Maroon, Silver, Gold & White & GO Maroon, Silver & Gold Competition shall consist of 4 x 10- minute quarters with a 3-minute interval at  $\frac{1}{4}$ ,  $\frac{1}{2}$  and  $\frac{3}{4}$  times.
  - b) All matches in the GO White matches will be the same as the times for Junior & Opens matches (refer “Matches – Winter No. (iii) & Spring No. (v)” for further information)”
- iii. Coaches

The Team Coach may coach along the sidelines (except for Go White Coaches, refer note a) below giving POSITIVE coaching; providing there is no impediment to the umpires, or other officials. Coaches are to be on the opposite side of the court. Coaches may not enter the court, or coach or walk around the goal line (7U Coaches – refer to note b) below.

  - a) Go White Coaches must remain in the designated coaches’ box during the game play.
  - b) Set Maroon & Silver Coaches may only enter the court if it is within the area that is not in the direction of play; so as to provide players with immediate feedback as required.
- iv. Set & Go Rules (Refer to “NetSetGo Modified Rules Summary” on JNA website – Resources 📄Policies) v. Rotation Requirements:
  - a) Match Office will record player rotations for Set and Go.
  - b) Rotations required for SET (Maroon, Silver, Gold & White): Game time should be evenly distributed amongst all players. Players should experience all positions over the course of the season.
  - c) Rotations required for GO (Maroon, Silver, Gold & White): players must rotate evenly throughout the season playing all positions as equally as possible. Where possible players must play 2 positions per match. Note: for GO Maroon, Silver, Gold & White. Refer to Rotation policy - JNA Game Management Handbook – “Matches – No. vii”.

- d) Playing positions must be completed on the scorecard for each game and each quarter (Fines will apply – refer to “Fines Table”)
- e) Fines for not rotating players correctly will apply. (Refer to “Fines Table – No.15”)
- f) Players are required to experience all positions over the course of the season (Refer to Rotation policy - JNA Game Management Handbook – “Matches – No.vi. Penalties will apply).

v. Fill In Players

Refer to 11 and 12

vi. Borrowing players from the opposing team – Set Only

- a) A team may borrow players if they only have 6 players or less turn up to play for the game b) Both teams must agree
- c) The athlete playing for the opposing team must have an asterisk (\*) next to their position on the scoresheet (i.e.: MARY SMITH GS\* - this denotes the player has played for the opposing team)
- d) A team can only borrow a maximum of two (2) athletes per quarter from the opposing team to make up to a maximum of seven (7) athletes for each quarter.
- e) If an athlete is lent to the opposing team for a quarter and in the same quarter the team lending the athlete has an injury, but no reserve, they cannot take their player back until the quarter has ended.
- f) The borrowed athlete may change each quarter (¼) therefore the maximum number of asterisks (\*) on the scoresheet for any one athlete will be four (4) asterisks (\*)

vii. Umpires

- b) Umpires are to use simple language and explain decisions
- c) Umpires may enter the court to assist with setting penalties
- d) Umpires should adopt an encouraging and pleasant manner to ensure an open free flowing game, particularly in the setting of penalties and throw ins

## 24. OFFICIALS

The officials of the game are the JNA Conveners, Match Office Admin, Umpires, Scorers and Timekeepers.

## 25. PERSONAL ADORNMENTS, JEWELLERY & FINGERNAILS

**(Refer to Official Rules of Netball 2020, Rule 5.1.1(iv))**

- i. Jewellery, pierced adornments (including pierced ears) or other sharp objects must be removed.
- ii. Cultural exemption on a case-by-case basis.
- iii. A medic alert bracelet may be worn but must be adequately taped.
- iv. A wedding band may be worn but must be adequately taped.
- v. Hair must be suitably tied back.
- vi. Fingernails must be short and smooth. Taping is not allowed. Suitable netball gloves may be worn however fingernails must still be short and smooth.

## 26. PHOTOGRAPHS, VIDEOS and/or LIVE STREAMING

When taking photographs (including the use of mobile phone cameras or other similar devices), videos OR live streaming of your child/children, you must check the score card for photo permission prior to the commencement of the game. If a player has opted to have no photos allowed then the score card will be marked as “NO PHOTOS” and you are not permitted to take any photo’s or videos on that court for the duration of the game. These photos must not be used for publication without permission from all parties; this includes uploading onto any social media sites. However, a JNA appointed photographer will

be permitted to take photographs during special events, or as requested by the JNA Board NOTE:  
Strictly no flash photography allowed at any time.  
(Refer to JNA Website for the JNA Communications Policy)

## 27. POSTPONEMENT OF GAMES

(Refer also refer to “Cancellation/Abandonment of Games – No. 4)

- i. A team may apply to the Grading Committee for a postponement to be considered should players be unavailable due to Region or State trials, or school commitments. Both teams must be in agreement. A written request must be forwarded and signed by both teams and sent to the Grading Committee a minimum of 14 days prior to the scheduled match. The match shall be played at an agreed venue, and prior to the next fixtured game, at the expense of the team proposing the postponement. A completed scoresheet must be submitted to JNA before the next scheduled match. A fee will be charged for a JNA official to convene the match and for the cost of the court hire.
- ii. In the event of a School Camp, the forfeit fine of \$50.00 will not be imposed if the team involved gives a minimum of 14 days-notice to the JNA Head Office. The game will be treated as a forfeit if the other team cannot reschedule.
- iii. Finals: for postponement of games during the final’s series, due to severe weather, refer to and as per “FINALS – No. (ii)”.

## 28. REGISTRATIONS, REFUNDS & TRANSFERS

- i. Clubs, and/or Independent Teams, must affiliate with JNA each year to be eligible to register teams.
- ii. A minimum of seven (7) players per team must be registered on Registration Day.
- iii. 7U’s to-11U’s division teams - new players may be added at any time through the Winter & Spring season, but the player/s must be registered online with their club via PlayHQ and the club must provide a team amendment form to the JNA Head Office, and a copy to the JNA Match Office PRIOR TO the next playing date. Club teams who do not follow this procedure may not be allowed to take the court or accrue points until such time as they become eligible.
- iv. Junior (12U’s, 13U’s, 15U’s & 18U’s), Mixed and Open Competitions - teams may only register additional - players during the first five rounds of the Winter season unless an injury causes a player to permanently withdraw from the Competition and where the team is left with less than nine (9) players. Written confirmation from the club, stating that the injured player will not be returning for the remainder of the season, must be forwarded to the association along with a request for a new player to be registered. Once approved by JNA, in accordance with the above procedure, the required team amendment form for the new player must be forwarded to the JNA Head Office and a copy to the JNA Match Office PRIOR TO the next playing date. Club teams who do not follow this procedure may not be allowed to take the court or accrue points until such time as they become eligible.  
**NOTE:** During Spring season teams may only register additional players within the first two (2) weeks of the season.
- v. Pro Rata Membership  
The JNA portion only of the registration fees may be reduced pro rata for members joining after the first round of the season. Netball WA fees will remain the same. Club Registrars will be required to contact the JNA Head Office for the pro-rata fee before registering a player.  
Note: refer to point (iv) above for registering new players in the 12U, 13U, 15U, 18U, Mixed & Opens competitions after the start of both seasons.
- vi. Refunds
  - a) No refunds will be given from JNA and/or Netball WA once a player is injured and/or made an insurance claim under the National Insurance Policy, and/or once the Winter season has

commenced. After an injury a player may apply to their club for a refund of the JNA portion of their fees only (less the JNA administration fee), and only if there are extenuating circumstances. This will be at the discretion of the Grading Committee.

- b) In the event of reduced season fixtures the JNA Board has the right to review costs and apply refunds to clubs as deemed appropriate.
- c) No refund will be considered by JNA after the first five (5) weeks of fixtures for Winter Season. No refund will be considered by JNA after the first two (2) weeks of fixtures for Spring Season (JNA portion only – refer note below).  
Note: NWA will not refund any portion of their fees after their Withdrawal/De-Registration Cut-off Dates for both Winter and Spring seasons.
- d) A player's registration fee cannot be transferred from a withdrawn player to a new player e)  
NSG program refunds
  1. The cost of the participation pack will not be refunded once sent out.
  2. NWA & Netball Australia will not refund any portion of their fees after their Withdrawal/DeRegistration Cut-off Dates for NSG Primary or Secondary programs.

vii. Transfers

Clubs may not approach a player or players from an opposing club to seek transfers.

- a) A player transferring from one JNA Club to another must do so before the end of the first five rounds of fixtures. The player must be financial with the initial Club and with JNA and have permission from their Club before approval to transfer to another Club is granted. Once the player's club approves the transfer, a JNA transfer form (available from the JNA website), must be completed, signed by both clubs & forwarded to the JNA Head Office. Once approved by JNA, both Clubs must forward the required Team Amendment forms prior to the player taking to court for the new club. (Refer also to pts. iii & iv above)
- b) A Club has the right to appeal to the JNA Board regarding a player who transfers to another Club and who still has obligations to their former Club. At any appeals meeting both Clubs shall have representatives in attendance to state their case. The JNA Board may refuse to allow a transfer depending upon the merits of the case.

viii. Should an unfinancial team disband at the end of the season, any member of that team registering with another Club shall be required to pay their portion (i.e., one seventh - 1/7th) of the debt of their former team, at the discretion of the JNA Grading Committee, taking into account all the monies paid.

ix. If a team/club withdraws from a JNA Competition any later than one week before the first playing date, the team/club will be liable for a penalty of \$400 per team. In the event of non-payment, the team/club shall be considered unfinancial.

x. Unfinancial Teams/Club will not be eligible for FINALS.

xi. JNA reserves the right to charge an administration fee of \$10.00 on all requests for refunds, player withdrawals, or other player movements. Refer to "Refunds & Transfers".

## 29. SUBSTITUTIONS

- i. Teams can utilise rolling subs to make a quick change during the game without holding time. Coaches can identify a substitute player and stand them on the Rolling Sub / Interchange Dot marked on the court. The player coming on must tag hands with the player coming off before they leave the sub dot and enter the court. Either rolling sub spot can be used to avoid the players going offside.
- ii. Coaches and Players must time their rolling substitution swap with play being the other end of court and not obstruct the umpire. Umpires will stop the substitution if it is obviously getting in the way of game flow.

- iii. The Coach instructing the rolling sub and the player coming on must make the call to the player coming off - other players must not call the substitution to avoid confusion.
- iv. The rolling sub rule and associated court set up is only to be used for 11 and over games. NSG games will continue to have teams set up on opposite sides of the court enabling coaches to move up and down the sideline. 10s can use the coach box marked on the court.
- v. Clubs are responsible for ensuring rolling sub markers are placed in the designated area. On Saturdays, 11U's teams are to place rolling sub spot in designated area prior to commencement of games, and 13U's teams are to remove rolling sub spot at end of game and return to Gear Shed. On Monday Nights, 15U's teams are to place rolling sub spot in designated area prior to commencement of games, and Opens teams are to place remove rolling sub spot at end of game and return to Gear Shed,
- vi. Tactical substitutions are not to be used in 2024 Winter and Spring seasons.
- vii. Substitution for injury – refer to 18 i. for process. Injured players can be replaced with a substitution player from the bench.

### 30. SCORER AND TIMEKEEPER

**(Scorers & Timekeepers must be a minimum age of 15yrs of age or over)**

- i. The Timekeeper and Scorer shall sit together and check both the time and score with each other. The Timekeeper and Scorer are to sit on the chairs provided in the allocated area. The Timekeeper and the timing device must remain in the allocated area during the intervals and the scoresheet must remain on the scorer's chair at all times during intervals. The Timekeeper is to use an official timing device only (no watch or mobile timers).
  - a) During Spring season - If games are centrally timed the second named team on the fixtures must still provide a Timekeeper to sit with the Scorer and must also have available a timing device if required.
  - b) Scorers & Timekeepers cannot be substituted during the game, with the exception of the OPENS Competition (refer to "Fines Table Ref. 14 (ii)). \*Exceptions may apply
- ii. The first named team shall provide the Scorer and the second named team shall provide the Timekeeper, unless otherwise stated on the scoresheet.
- iii. The Timekeeper is to advise the umpire when there are thirty (30) seconds and ten (10) seconds remaining prior to the start of the game and each quarter, at the end of an interval or a stoppage. Timekeeper to follow umpire, without speaking to the umpire, when there are 10secs remaining on clock for each quarter. When the Timekeeper follows the umpire for the final 10 seconds of each quarter, teams shall supply a second official to check on the scores with the Scorer.
- iv. Timekeepers and Scorers are to PRINT THEIR NAMES, IN BLOCK CAPITALS, on the scoresheet as indicated and together ensure that the scoresheet (front & back) is completed correctly and printed by all required parties, then returned to the JNA Match Office immediately following the conclusion of the game (penalties will apply if not completed correctly and fully, refer to "Fines Table").

### 31. SCORESHEETS

**(Note: If the scoresheet is pre-printed by Match Office, it is still the responsibility of the Scorer/Timekeeper and Coach/Assistant Coach and Managers to ensure that it is checked and completed correctly, as per below)**

- i. The names of all players (PRINTED IN FULL) must be on the front of the scoresheet PRIOR TO the commencement of the match unless a fill in / SGV or SGF is called at late notice, in which case they must have their names on the scoresheet prior to taking to court.
  - a) Positions played for each quarter must be completed prior to the scoresheet being handed in. Details of match time, date, division, and court number must also be completed.
- ii. Playing positions on the scoresheet must be completed PRIOR TO handing in to the Match Office immediately after the conclusion of the game.

- iii. If a substitute Coach (whom is not registered to that team) is standing in then they may print their name on scoresheet.
  - iv. Any injuries, registrations of new players, players filling in or playing up, or using single game fee or SGV's, are to be noted on the back of the scoresheet PRIOR TO handing in to Match Office immediately after the conclusion of the game. (Refer to "Fines Table Ref. 10" & "Fill in Players" & "Competitions")
  - v. The official scoresheet shall be the only accepted record of the match and the scores entered shall be final. Scorer and Timekeeper must check the scoresheet together during the game.
  - vi. SET & GO 7U's to 10U's teams must complete the names and positions played for each quarter.
  - vii. Timekeepers and Scorers are to print their name on the scoresheet where indicated to confirm their agreement that the scoresheet is a correct representation of whom played in the game and the final score of the game.
  - viii. Both umpires must print their names, , on the scoresheet at the completion of the match to indicate their agreement that the scoresheet is a correct representation of whom played in the game and the final score of the game. Umpires must check the correct information is included on the scoresheet and attempt to retrieve missing information from the scorer/timer or Coach.
  - ix. It is the responsibility of the scoring team to hand in the scoresheet to the Match Office, immediately after the match. (Refer to "Fines Table")
  - x. Fines & Penalties apply for incomplete scoresheets. (Refer to "Fines Table – Ref. 10 (i) & (ii)")
- 32. SPECTATORS**
- i. Please ensure that there is no obstruction to umpires, players or team officials and keep to the areas as requested by the JNA Officials (also refer to the court plan for Spectator areas).
  - ii. Spectators are to watch the games from the grassed areas behind the green line perimeters (excluding behind the goal posts on courts 1, 3, 4, 9, 11 & 12). Do not to stand on the court perimeters (except on Court 7, where there is a designated spectator area). (Please refer to JNA Code of Conduct and Game Management Handbook For Competition - "Misconduct" section and "Fines Table")
  - iii. Spectators are encouraged to support their teams in a positive manner, but are not to coach or direct play in any way as it is very confusing for the players. The team Coach is the only one to coach and direct play.
  - iv. Spectators are to adhere to the JNA Code of Conduct and Spectator Behaviour Policy. (Refer to JNA Website)
- 33. UMPIRING POLICIES AND PROCEDURES**
- All teams must provide their own competent umpire for the competition, unless otherwise advised by JNA prior to the Season beginning.
- i. The JNA Umpire Development Officer (or their representative) MAY roster team umpires for any competition. Note: this is subject to change and will be confirmed prior to the beginning of each season.
  - ii. The umpires have control of the match, and their decision is final.
  - iii. The team captain only has the right to approach the umpires for clarification of any rule and only during an interval. Any player/s for whom the clarification is relevant may accompany the captain, otherwise NO ONE else is permitted to approach umpires. (Also refer to the Official Rules of World Netball 2024 No. 5.1.1 (v))  
(Note: NSG 7's to 10's team captains may be accompanied by their coach as a support person only)
  - iv. After a warning the Umpires have the right to stop the match and report to the JNA Convener any interference contrary to the spirit of the game from the side lines, this includes coaching from an unauthorised person.
  - v. Failure to provide an umpire. (Refer to "Fines Table")



- vi. Umpires must wear suitable clothing and correct footwear (no jeans, thongs or high heeled shoes will be permitted). Refer to “Uniforms” (viii) - Umpire Attire section, for details.
- vii. Umpires MUST stand together at intervals and are not to interact with the team they are umpiring for. Umpires are not allowed to coach a team whilst umpiring or during intervals. However, in the NSG 7U’s to 10U’s competition, umpires can offer suggestions whilst explaining decisions. (Refer “NSG 7U’s to 10U’s”)
- viii. Umpires are to check both teams (in accordance with the Official Rules of Netball 2024) prior to the commencement of the match and ensure the Scorer, Timekeeper and scoresheet are ready for the commencement of the game.
- ix. Umpires are to print their names on the front of the scoresheet at the end of the game. (Penalties may apply. Refer to “Fines Table”)
- x. If an umpire fails to show for their rostered game, the replacement umpire will be paid at the rate that the absent umpire would have been paid by their club or team.

#### 34. UNFINANCIAL CLUBS/PLAYERS

- i. Any club or player owing money either to JNA or Netball WA shall be deemed unfinancial. Money owing can be in the form of fees, fines, or other penalties, etc.
- ii. Unfinancial clubs and their players are not entitled to the rights and privileges of membership until all monies owing (plus interest if applicable) are paid in full to the satisfaction of JNA.
- iii. JNA reserves the right to refuse all further membership applications from unfinancial clubs or players in the future. Refer to rule 16 (6) of the JNA Constitution.

#### 35. UNIFORMS

##### (Players & Umpires)

- i. Each player must wear their team’s registered uniform in full and as per the JNA Uniform Registration Form submitted by the Club/Team to JNA on registration day; which includes bibs and appropriate matching sports briefs (plain in colour). For safety reasons, uniform must not have pockets, zips etc.  
Note: Penalties will not apply for the first two weeks of the competition only. If the registered uniform is unable to be worn during the first two weeks of competition (i.e., if delay in supply of uniform) players must all wear the same style and colour of skirts/skorts/shorts and tops whilst waiting for the registered uniform. JNA must be advised in writing prior to commencement of season if unable to wear the registered uniform. Refer to Fines Table – Ref. 1 (i)
- ii. Any athlete 7U-Opens may wear plain black (or club approved colour) undergarments consisting of plain coloured leggings and/or long sleeve plain black top and/or head coverings under their registered netball uniform. Athletes do not need to request this option, apply for an exemption, or request to wear the black (or club approved colour) undergarments. This is an automatic option available to all. For safety reasons undergarments must not have pockets, zips etc.
- iii. Footwear  
Suitable enclosed supportive sports footwear must be worn by all players.
- iv. Bike pants may be worn as part of the registered uniform (same colour and style to be worn by ALL players in the team/club). Both the sports briefs and bike pants must be shorter than the skirt/dress.
- v. Head coverings are not to cover the face and are to be slim fitting.
- vi. For safety reasons, no hard-brimmed hats/caps may be worn.
- vii. All new, or amendment of, uniforms must be approved by JNA at least (4) four weeks prior to JNA team registration day (a JNA Uniform Registration form and a colour photo of the registered uniform, including bibs and sports briefs, is required with all club/team registrations at the beginning of winter season).

viii. Umpire Attire

Umpires should be wearing comfortable clothing that is appropriate for physical activity: a)  
Sports shoes

- b) White/Black skirt, skort, or sports shorts, white top, white cap or visor; also, white jacket and white/Black tracksuit pants permitted if the weather is very cold. Failure of an umpire to conform to dress standards may result in a warning from the Umpire Conveners. Refer to JNA Uniform Policy.
- c) Hair tied back
- d) A method for recording centre passes (e.g., elastic band)
- e) Watch (preferably showing seconds) to check time during a stoppage.
- f) Whistle (preferably handheld)

36. **VOLUNTEERS**

- i. Clubs, and/or Independent Teams must provide volunteers/attendees for information sessions, meetings and/or assistance with any JNA related program/activity.
- ii. Clubs will be required to provide a game day volunteer/s (min age 18 years), to assist if and when required by the Senior Convener and conveners on game days. Each volunteer is to sign in at the Match Office at the start of the day/game and provide their mobile number in case they need to be contacted. This game day volunteer may be a Coach, but only if that Coach is able to leave the game they are Coaching to support the conveners when required. These additional volunteers are encouraged to wear a red vest, making themselves easily identified.
- iii. It is the Club's, or Independent Team's, responsibility to provide correct information to their volunteers/attendees regarding any requirements and/or their potential duties.
- iv. Clubs must also provide representative/s on a JNA Sub Committee, in accordance with the JNA Constitution.
- v. Volunteers must comply with all JNA Codes of Conduct & Behaviour, Policies and Procedures and Netball Australia's Member Protection Policy and any other policies that have been agreed and introduced by the JNA Board.  
Note: penalties may apply, refer to "Fines Table – Ref. No's 12, 13 & 23".
- vi. The JNA Board values and thanks the commitment made by all volunteers.

37. **WRITTEN CORRESPONDENCE**

It is JNA policy that we only enter into correspondence directly, via email to the JNA Head Office, from the Officials of our Member Clubs (i.e., from the President or Secretary of the Club, or the Team Manager if an independent team), and not from individual members of the club, or independent team. Email: [joondalupnetball@bigpond.com](mailto:joondalupnetball@bigpond.com)



## APPENDIX 1:

### FINES TABLE:

All fines are to be paid prior to taking to court on the next fixtured game; otherwise, the offending player/s, umpire and/or team will not be allowed to participate in any further games until the fine is paid. Fines imposed in the lead up to any final's matches must be paid prior to taking the court for any finals match.

Clubs; or if an independent team, the Team Manager; or if an independent umpire, are accountable for the collection of fines incurred by their member/s.

(Refer to JNA website for copies of the Code of Conduct/Behaviour and Communication Policies)

Ref	Reason for Fine/Penalty	Penalty	Fine
1.	<p>Players in unregistered uniform (i.e., Players not wearing the full uniform, as per the club's uniform registration form).</p> <p><b>Note:</b>            (a) This will not apply for the first two weeks of the competition only. However, during this period, all players must endeavour to wear skirts/skorts/shorts and tops similar in colour to the registered uniform. (b) Verification of the player which is not in the correct registered uniform will be confirmed by Senior Convener &amp; one of the following- General Convener / JNA Umpire Development Officer /Match Office Admin</p>	<p>1st Offence – written warning to the club advising name of offending team &amp; player/s.</p> <p>2nd Offence, and for each subsequent offence, for any player/s in the same team even if not the same player as 1st Offence.</p>	<p>N/A</p> <p>\$50 per player / per game</p>
2.	Unregistered or unfinancial player.	Offending team disqualified	\$50 per player / per game
3.	Playing an ineligible player (Refer "Fill In Players or Interchange of Players Between Divisions")	Offending team disqualified	\$50 per team
4.	Playing an ineligible player during a finals match. (Refer to "Competitions" & "Finals")	Offending team disqualified	\$100 per player
5.	Failure to provide an umpire, or if a rostered umpire fails to attend	Refer to Umpire Policy for details. Clubs to fund all replacement umpire payments	N/A
6.	Failure to provide an umpire which leads to a forfeit	<ul style="list-style-type: none"> <li>• Match Forfeited</li> <li>• Pay opposing team's umpire@ Club or JNA current rates</li> </ul>	N/A
7.	Failure to provide an umpire for finals	N/A	\$50
8.	Forfeiting a match	<ul style="list-style-type: none"> <li>• BOTH umpires to be paid, unless the minimum required advice time has been given to all parties (including umpires)</li> </ul>	<p>\$50</p> <p>@ Current Club or JNA rate</p>

<b>9.</b>		Failure to hand in scoresheet on game day	N/A	\$10
<b>10.</b>	i.	Failure to complete a scoresheet correctly (includes Umpires) – e.g., positions not completed for each quarter, name of fill in player not completed on back of scoresheet, umpire name not filled in, etc.	Team’s first offence – photo evidence given and warning email. Teams second offence – fine.	1 <sup>st</sup> offence - \$0 2 <sup>nd</sup> offence - \$10 per team
	ii.	Failure to complete a scoresheet correctly or completely leading to a disqualification (e.g., names, including fill ins etc., not completed at front prior to end of game)	Offending team disqualified plus BOTH umpires to be paid @ Club or JNA rates (Refer to “Disqualified Games”)	@ Current rate
	iii.	Failure to complete all the scoresheet correctly and completely prior to commencement of game during a finals game	Offending team disqualified plus BOTH umpires to be paid @ Club or JNA rates (Refer to “Disqualified Games”)	@ Current rate
<b>11.</b>		Falsifying a scoresheet	Offending team disqualified	\$250
<b>12.</b>	i.	Failure to provide a competent scorer or timekeeper as required (minimum age requirement 15 years of age or over)	N/A	\$50
	ii.	If both teams do not provide the timekeeper and scorer (excluding Opens)	Game cancelled and both umpires to be paid @ Club or JNA rate. No points will be allocated for either team	@ Current rate
<b>13.</b>		Failure to rotate players correctly in the 7U’s, 8U’s, 9U’s and 10U’s competitions. (Refer to “Matches – No’s v and vii”)	N/A	\$20 per team
<b>14.</b>		Player sent off for unduly rough play, not responding to umpire’s instructions or warnings.		
		1st Offence	Letter to Club	\$50
		2nd Offence	Fine + Suspension 1 – 3 weeks	\$50
		3rd Offence	Fine + Suspension 3 – 6 weeks	\$100
<b>15.</b>	i.	For offensive and abusive language and behaviour to another player and/or to a team	As decided on by the JNA Board and may include one or more of the following: - Fine, Letter to the club and/or Suspension or dismissal from the Association.	\$50 min up to \$300 max
	ii.	For offensive and abusive language and behaviour to an umpire		
	iii.	For offensive and abusive language and behaviour to an official (which includes, but is not exclusive to, Timekeepers, Scorers, and/or JNA Conveners/Personnel).		
<b>16.</b>		Physically harming or attacking, or the intent to harm or attack, another player, umpire, official or spectator and which is deemed as not to be within the spirit of the game	Suspension 1-6 weeks, or dismissal from the Association Letter to the Club	\$500

17		For offensive language by a Club Official, or a spectator associated with that Club. Clubs will be held liable for their members' behaviour including SGV players.	As decided by the JNA Board and may include one or more of the following: - Fine, Letter to the club and/or Suspension, or dismissal from the Association	\$100 min up to \$500
18.		Intentionally playing players under other registered players or playing unregistered players. 1st Offence	Offending team disqualified (Note: If in FINALS round – disqualified for all remaining finals games) Letter to Club	\$250 per player
19.		Any athlete, official or spectator involved in any misconduct which contravenes the JNA Communication Policy against another athlete, umpire, Club or JNA official and / or JNA member/s.		
		1st Offence	Fine as determined by the JNA Board including one or more of the following: - Letter to Club suspension Letters of apology and or any other requirements as deemed necessary by JNA	\$100 min up to \$150
		2nd Offence	Termination from the Association	
20.		Non -compliance with JNA Code of Behaviour for Players, Spectators or Club Officials	Penalty and fine as determined by the JNA Board and may include one or more of the following: - Fine, Letter to the club and/or Suspension or dismissal from the Association.	\$10 min up to \$150
		Non-compliance with JNA Policies & Procedures and/or bylaws (if any)		
21.	i. ii.	New Registration/Transfer/Amendment form not provided to JNA Head Office.		\$100

## APPENDIX 2:

# GUIDELINES

## JNA MIXED 17U COMPETITION

Minimum age: must be turning 13yrs in current season

- 8-week season (spring)
- Teams graded based on club recommendation
- No regrade
- No finals
- Top of the ladder premiers (no runners-up)
- Fill-ins must be minimum age of 13yrs of age.
- No fill-in players permitted to play in last game of season, as per Spring Policies.
- Refer to JNA Game Management Handbook for Competition for further policies and procedures (available on the JNA Website)
- Minimum of 5 players to register a team – 2 must be male
- Minimum of 2 male players required
- No more than 3 males on the court at any one time. A maximum of 1 male per third is allowed - i.e., one only as either GS or GA (attacking third), one only as either WA, C or WD (centre third), and one only as either GD or GK (defensive third)
- Minimum of 1 male on the court at any one time
- Uniforms can be different to other members of club in other competitions provided that the team is all in the same-coloured top and shorts/skirt. Bibs are to be brightly coloured and the same for each game
- Players can play in multiple competitions
- Umpires are to be paid on the night before the game \*Please note that guidelines may change year to year

\*Further to the above guidelines' members must adhere to JNA's Codes of Conduct, JNA Cyber Policy, JNA Game Management Handbook and Official Rules of Netball.

## JNA MIXED OPENS COMPETITION

Minimum age: must be turning 15yrs in current season

- 8-week season (spring)
- Teams graded based on club recommendation
- No regrade
- No finals
- Top of the ladder premiers (no runners-up)
- Fill-in players must be minimum age of 15yrs of age.
- No fill-in players permitted to play in last game of season, as per Spring Policies.
- Refer to JNA Game Management Handbook for Competition for further policies and procedures (available on the JNA Website)
- Minimum of 5 players to register a team – 2 must be male
- Minimum of 2 male players required
- No more than 3 males on the court at any one time. A maximum of 1 male per third is allowed - i.e., one only as either GS or GA (attacking third), one only as either WA, C or WD (centre third), and one only as either GD or GK (defensive third)
- Minimum of 1 male on the court at any one time
- Uniforms can be different to other members of club in other competitions provided that the team is all in the same-coloured top and shorts/skirt. Bibs are to be brightly coloured and the same for each game
- Players can play in multiple competitions



- Umpires are to be paid on the night before the game

\*Further to the above guidelines' members must adhere to JNA's Codes of Conduct, JNA Cyber Policy, JNA Game Management Handbook and Official Rules of Netball.

## JNA OPENS OVER 35's COMPETITION

Minimum age: must be turning 35yrs in current season

- 15-week season
- Teams graded based on club recommendation
- No regrade
- No finals
- Top of the ladder premiers (no runners-up)
- May use up to 2 fill-in players per game, with minimum age of fill in being 25yrs of age.
- No fill-in players permitted to play in last game of season, as per Spring Policies.
- Refer to JNA Game Management Handbook for Competition for further policies and procedures (available on the JNA Website)

If a minimum of 4 teams do not register for Opens 35+ competition then the registered teams will be moved to the Open Social competition, if one available.

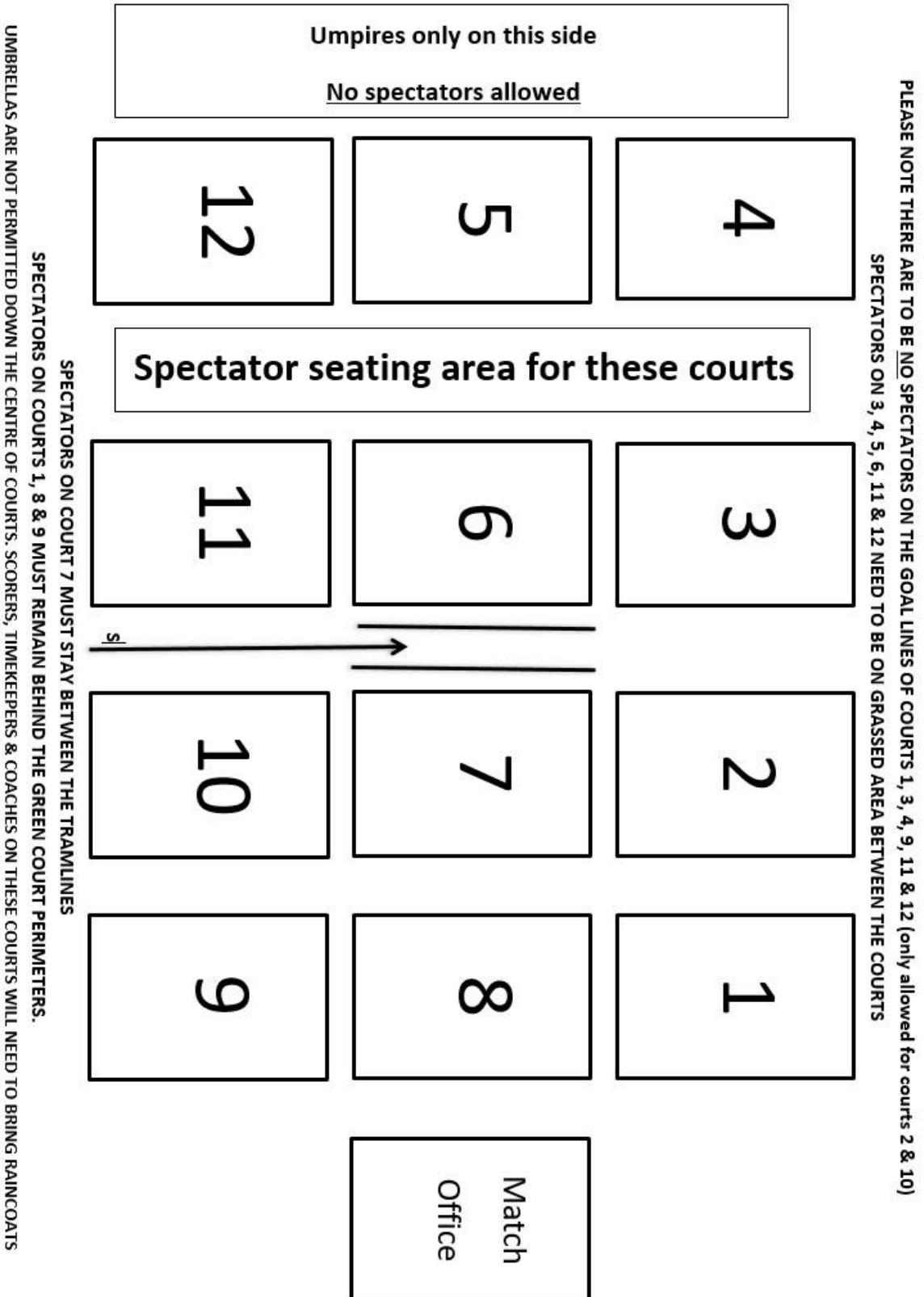
## JNA OPENS SOCIAL COMPETITION

Minimum age: must be turning 18yrs in current season

- 15-week season
- Teams graded based on club recommendation
- No regrade
- No finals
- Top of the ladder premiers (no runners-up)
- May use up to 2 fill-in players per game, with minimum age of fill in being 15yrs of age.
- No fill-in players eligible to play in last game of season, as per Spring Policies
- Refer to JNA Game Management Handbook for Competition for further policies and procedures (available on the JNA Website)

If minimum 4 teams do not register for Opens 35+ and/or Opens Social competitions then the registered teams will be moved to the Opens competition and will be governed by the current JNA policies for the Opens competition.

## APPENDIX 3: JNA Court Plan





## IMPORTANT CONTACT INFORMATION

### JOONDALUP NETBALL ASSOCIATION

#### Head Office:

Admin staff: Kaylene & Surj

Joondalup Sports Club

25 Kennedya Drive,

Joondalup WA 6027

Office Hours: Monday, Tuesday, Wednesday & Thursday 9.30am – 5.00pm

Telephone: (08) 9301 4495

Head Office Email: [joondalupnetball@bigpond.com](mailto:joondalupnetball@bigpond.com)

Website: [www.joondalupna.com.au](http://www.joondalupna.com.au) (Calendar of Events available on website)

#### Complaints/Disputes

**Please email complaints to the following email addresses:**

Complaints Email: [info.joondalupna@gmail.com](mailto:info.joondalupna@gmail.com) (for all complaint forms & emails) & [Joondalupnetball@bigpond.com](mailto:Joondalupnetball@bigpond.com)

Complaints form- [JNA Complaint Form](#)

#### EFT Details:

General Act payments –

BSB No: 066-191,

Account No: 10020757

Narration required: Club/Team name &/or Invoice No.

**Note:** payments for all Assoc Champs (JETS) and JNA merchandise are purchased via PlayHQ.

#### Competition Days Only:

Forfeit advice: refer to relevant section in Game Management Handbook for Competition

Match Office Mobile: 0478 840 636 (text only, not to be used for general enquiries)

(TEXT only - full details of forfeiting team, name, game time etc., as per Game Management Handbook requirements, followed by an email, with the Forfeit Form, to both the JNA Head Office & Match Office email addresses)

Match Office Email: [joondalupnetballmo@outlook.com](mailto:joondalupnetballmo@outlook.com) (Game days only)

#### Venue:

Arena Joondalup, Kennedya Drive, Joondalup

#### JNA Board:

President: [joondalupnapresident@gmail.com](mailto:joondalupnapresident@gmail.com)

Vice President: [joondalupnavicepresident@gmail.com](mailto:joondalupnavicepresident@gmail.com)

Treasurer: [joondalupnatreasurer@gmail.com](mailto:joondalupnatreasurer@gmail.com)

Secretary: [joondalupnasecretary@gmail.com](mailto:joondalupnasecretary@gmail.com)

General Board Member 1: [joondalupnaGB1@gmail.com](mailto:joondalupnaGB1@gmail.com)



General Board member 2: [joondalupnaGB2@gmail.com](mailto:joondalupnaGB2@gmail.com)  
 General Board Member 3: [joondalupnaGB3@gmail.com](mailto:joondalupnaGB3@gmail.com)

**Other**

Competition Coordinator [jnacompetitioncoordinator@gmail.com](mailto:jnacompetitioncoordinator@gmail.com)  
 Development Officer [ado.joondalupna@gmail.com](mailto:ado.joondalupna@gmail.com)  
 Umpire Development Officer [joondalupna.audo@gmail.com](mailto:joondalupna.audo@gmail.com)

<p><b><u>CLUB CONTACTS: (Refer to JNA Website)</u></b></p>	<p><b>NETBALL WA:</b>          Office: 200 Selby St, Jolimont WA 6014          Postal Address: PO Box 930, Subiaco WA 6904          Telephone: (08) 9380 3700          Email: <a href="mailto:info@netballwa.com.au">info@netballwa.com.au</a>          Web: <a href="http://www.netballwa.com.au">www.netballwa.com.au</a>          Insurance: <a href="https://www.howdengroup.com/au-en/netball-australia">https://www.howdengroup.com/au-en/netball-australia</a> (To make a claim, refer to link on JNA website)</p>
<p><b>A.C.S.R.A (T/A JOONDALUP SPORTS CLUB)</b>  <u>Clubrooms:</u> HBF Arena Joondalup (near western oval)  <u>Email:</u> <a href="mailto:jsc.acsra@gmail.com">jsc.acsra@gmail.com</a>   <u>Postal address:</u> PO BOX 196, Joondalup WA 6919</p>	

**USEFUL NETBALL ACRONYMS**

- ADO Association Development Officer
- ANL Australian Netball League
- AUDO Association Umpiring Development Officer
- BOM Bureau of Meteorology
- DSR Department of Sport and Recreation
- FTG&P Fuel To Go & Play Association Championships
- JNA Joondalup Netball Association
- MAC Members Association Championships
- NSG NET SET GO
- NWA Netball WA
- RASP Regional Academy Sport Program
- SGF Single Game Fee
- SGV Single Game Voucher
- SSWA School Sports Western Australia
- WANL WA Netball League
- WDNA Wanneroo & Districts Netball Association